

## Any Grain Applied

1. File>Place or Copy>Paste anything into Illustrator.  
(things with a smaller texture/grain work best)
2. Live Trace it any way you want. (default works fine)
3. Drag it into Swatches Panel.
4. Type something, select it with the Type Tool
5. Open Appearance Panel and select the fill attribute
6. Click the swatch you made in the Swatches Panel,  
or right there in Appearance Panel
7. This works well for recognizable textures you may wish to impart on text to  
reinforce its meaning, like wood, rock, parchment, etc.

# ADDING FILLS

