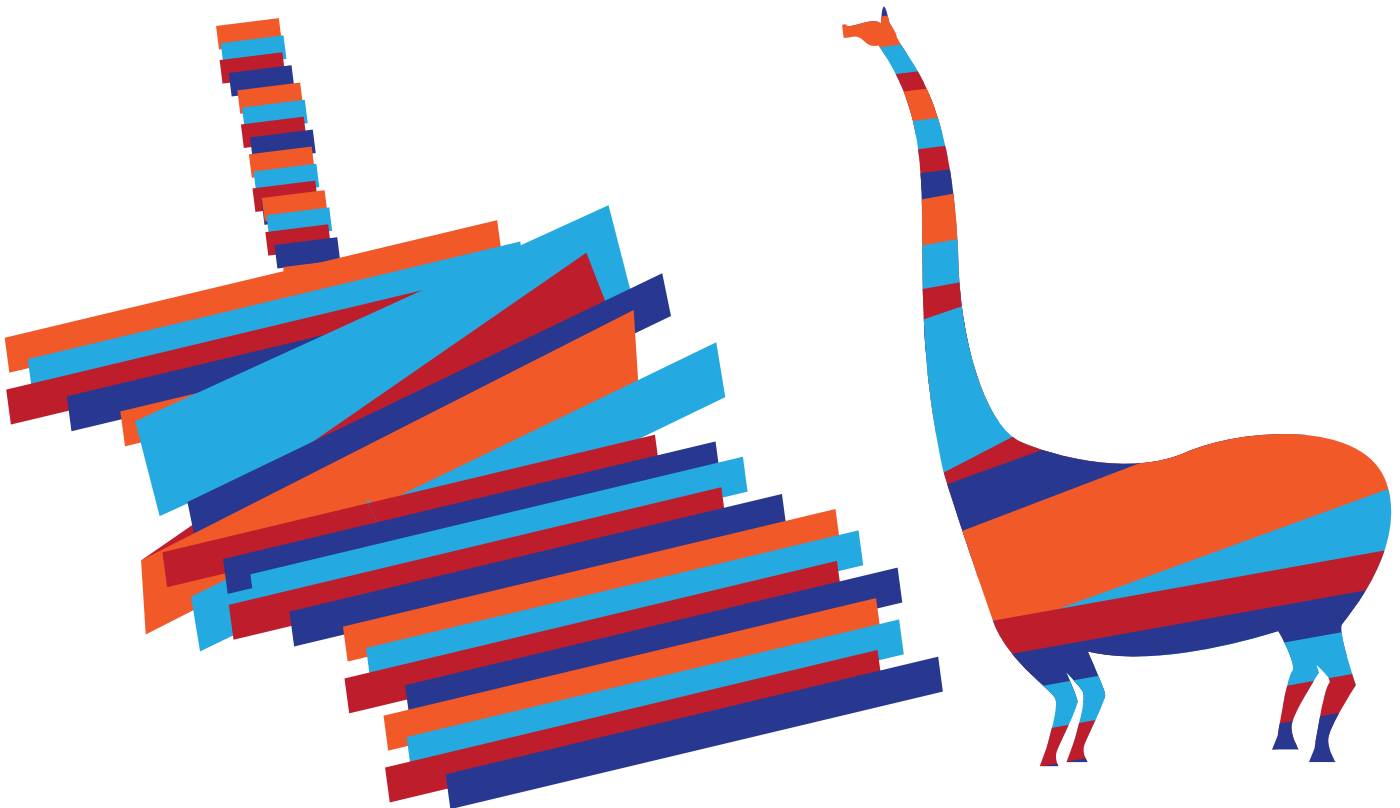


Clipping Mask Colorization

1. Draw or acquire an outline shape to act as the Clipping Mask. Work up from shape tools, draw with the pen tool, or use third party line drawing. Must be a closed path vector object.
2. Using shape tools draw objects that very loosely and roughly follow the intended outline. Allow objects to overlap, using their stacking order in the Layers Panel (or Object>Arrange) to help delineate the interior edges. This gives flexibility in adjusting color transitions because each object is not 'cut to fit' but can be edited for color, gradient, shape, and stacking order.
3. Bring the outline shape from step #1 to the top, select the outline and the contents beneath. *Object>Clipping Mask>Make* should hide all the extraneous, outside portions of the layered objects giving your mask its final form. Small details can be added on top using same or different Layer.
4. By clicking the *Edit Clipping Mask* or *Edit Contents* icon in the Control Panel, you can hide the clipped objects to edit just the clipping path, or reveal the objects to edit them, toggling back and forth until you are satisfied.



Note: A similar technique can be achieved by drawing lines over the top of a finished drawing and *Object>Path>Divide Objects Below* or by drawing closed shapes over the finished drawing and *Pathfinder>Divide*. The ensuing result does not have the flexibility of change that the above technique enjoys.