

Gear

1. Star Tool>12 pointed as you draw . . .
[holding down shift while you draw affects proportional size]
[holding down apple while you draw affects radius size]
2. Use Pathfinder Unite and Intersect or Merge to create both inner and outer edges of gear teeth.
3. Punch out the middle of the gear with a pentagon or other custom shape.
Pathfinder Divide and/or Minus Front.